

SPORTS UNION WELLBEING OFFICER – JOB DESCRIPTION

This document should provide information on the volunteer role of SU Wellbeing Officer.
If you have any queries with regards to this position please e-mail Sports.President@ed.ac.uk.

Role Title: Sports Union Wellbeing Officer

Responsible to: Sports Union President
Sports Union Executive Committee
Sports Union Membership

Requirements to run: Must be a matriculated student of the University at the time of election and during time in role.

Recommended skills / experience: Experience of promoting student sport at University – e.g. through leadership positions in a club or intramural team.

An awareness of Sports Union structure and organisation.

Strong communication, organisational, and planning skills.

Pro-active, and enthusiastic, individual who has the ability to work unsupervised and as part of a team.

Experience of chairing a meeting and leading discussion, including leadership of a small group.

Must be committed, and able to contribute time and effort to the role.

Dedication to the improvement of the University's sporting offer.

Key responsibilities: Chair Sports Union Wellbeing Committee, consisting of club Wellbeing / Welfare Officers.

Drive forward Sports Union constitutional changes, with aim of having compulsory Wellbeing / Welfare Officer within every club.

Work with internal and external organisations to arrange relevant wellbeing, welfare and mental health training for the Sports Union membership, and Wellbeing / Welfare Officers in particular.

Work with clubs and relevant partners to deliver events for key wellbeing campaigns, such as Mental Health & Wellbeing week.

Assess and develop the Sports Union provision for Mental Health & Wellbeing support, in collaboration with the Sports Coordinator.

Reach out to University staff to promote awareness of physical activity and wellbeing opportunities.

Time commitment: 6-8 hours per week throughout the academic year.

Be able to attend various Sports Union meetings throughout the year.
