

Edinburgh University Sports Union

Intramural Hockey Rules

1. Sports Union

Edinburgh University Sports Union is responsible for administering the IMS leagues and as such, all decisions taken by the IMS Committee (following consultation with VPIM or the IM coordinator) are to be abided by. The SU reserves the right to ban any participant from taking part in IMS activities for continued breach of code of conduct rules.

2. General conduct

Players should all wear footwear appropriate for the pitch surface and ensure the area round the pitch is left tidy. The IMS leagues are run in the spirit of good sportsmanship and this should be upheld in matches. Participants in IMS activities are representatives of Edinburgh University and as such, the conduct of players should be a credit to the University and not cause for complaint.

3. Cancellations

In order for games to be considered for rescheduling, they must be cancelled at least 72 hours in advance of their start time. If you need to cancel a game you must contact all of the following:

1. Either the Coordinator - Competitions (polly.pearse@ed.ac.uk) or Sport Participation Activator (callum.ball@ed.ac.uk)
2. Either the Vice-President Intramural (eusu.vpim@ed.ac.uk), the IM Coordinator (eusu.imcoordinator@ed.ac.uk) or the IM Hockey Officer (eusu.imhockey@ed.ac.uk)
3. The Opposition Captain

Failure to give at least 72 hours' notice to all parties will result in a forfeit which includes the recording of a 5-0 defeat and a deduction of 3 points.

Failure to give more than 72 hours' notice for cancellations on 3 occasions throughout the year will designate the team at risk of disqualification from the league under the discretion of the Coordinator - Competitions.

It is very important that these cancellation procedures are abided by, as failure to do so will risk the wider allocation of pitches to Intramural Sport being cancelled.

4. Results

Results should be reported as soon as possible after the game to allow League tables to be updated promptly.

The deadline for results to be reported is 12pm the day after your fixture. BOTH teams are to report the results, regardless of the outcome, to ensure consistency and make sure they are reported on time.

If the result has not been reported by the end of the season's allocated fixtures, a 0-0 result will be allocated.

5. Membership

All individuals taking part in Intra-Mural competitions must purchase a Sports Union Membership available on the SU website <https://www.eusu.ed.ac.uk/organisation/IntraMural/>

6. THE GAME RULES

- Each team must have a maximum of 7 male-identifying team members with the remaining identifying as female or non-binary.
- A maximum of ONE 1st team player is allowed on pitch at any one time
- Matches are to be played for 25 minutes each way, with 5 minutes for half time.
- Substitutes can come on at any time. Players coming on to the field may not do so until the player being replaced has come off.
- One kicking back can be played instead of a goalkeeper, the kicking back must wear a bib.
- If a kicking back is played teams are not allowed to score by hitting the ball, goals must instead be scored with a push shot. Any goals scored through hitting the ball when there is a kicking back played will not be allowed.
- The first team mentioned on the fixture list must supply the match ball.
- Other than that the basic rules of hockey apply
 - (a) Push back at the start of play
 - (b) No back sticks
 - (c) No feet
 - (d) No lifting
- Above all keep the game SAFE and FLOWING!

7. Officials

Each team must supply one umpire for every match. These umpires can be playing provided they are not actively involved in the game whilst officiating. Alternatively an external umpire can be agreed upon and organised prior to the match by the team captains. The teams are responsible for any fee charged by the umpire, which should be agreed prior to the match.